

Planning a Myth

Myths are fictional explanations of how and why something happened - like how a particular animal came to be, or the origins of a natural phenomenon like rain. Many myths include a lesson on why people should behave in certain ways. Good or clever behavior often gets rewarded, while bad or foolish actions are punished. The only thing a myth can't be about is science.

In this activity, you'll create your own myth to explain how something was created - for example, why elephants have trunks or the story of the first rainbow.

Things to consider: Who or what made it happen? Why? And where? Let your imagination run wild and create a magical world where anything is possible.

Once your ideas are in place, write your story.

What is your myth explaining?

Is there a lesson or moral to the story?

Who (or what) is the hero(s) of your story? What were their strengths? And more interestingly, what were their weaknesses?

Why did they want to create this, or did it happen by accident? Did someone or something try to prevent it, or change it?

Where and when did it take place?

How will you start your Myth?

-

What's the explanation for the phenomenon? If there's a problem how will you solve it?

How does the myth end or the problem solved?